Official NFHS Baseball Signals







A. DO NOT PITCH

B. PLAY BALL

C. FOUL BALL, TIME-OUT, DEAD BALL







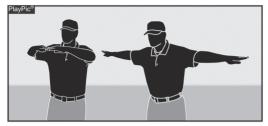
D. STRIKE/OUT

F INFIFID FLY

F DOUBLE TAG BOTATION

- A. Right arm straight out front with palm outward and fingers up signifies do not pitch, the ball is dead.
- B. Pointing with right hand index finger while facing pitcher signifies play is to start or be resumed and simultaneously umpire calls "Play."
- C. Both hands open above the head signifies foul ball, time-out or ball is dead immediately.
- D. Fist up and then out away from body. Coordinate, verbal call, "He's out!" or "Strike!", with the hammering action of the closed fist.
- E. Index finger of right hand is held above the head signifies infield fly.
- F. Bump both fists on top of each other with the index finger of the right hand extended.

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G. SAFE H. FAIR BALL







I. FOUL TIP J. COUNT K. TIME PLAY

- G. Coordinate verbal call, "Safe." Signal also used for dropped balls in the outfield and to determine if a batter's checked swing was legal.
- H. Point toward fair ground with index finger. No verbal call.
- The palms of the hands glance off each other as they pass above eye level, followed by a strike call.
- J. Left hand indicates balls followed by the number of strikes thrown on the right hand. Verbally give count.
- K. Place two fingers of the right hand on the left wrist, as if on top of a watch. This signal will only be used in two-out situations where a time play involving a potential run is likely.